



34th Annual High School Programming Contest

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April 8, 2022

Green Problem #1: Surface Area

Background Information: The formula for the surface area A of a right rectangular prism, with a width w , a length l , and a height h , is

$$A = 2(wl + hl + hw)$$

Your program will be given three positive integers, each less than one thousand. The three integers will represent the width, length, and height of a rectangular prism. Your program will then calculate and print out the prism's surface area.

Programming Problem:

Input: Three positive integers, each less than 1,000. All inputs will be on separate lines.

Output: The corresponding surface area value.

Example 1: Input: 6
 3
 2

 Output: 72

Example 2: Input: 4
 10
 7

 Output: 276

Example 3: Input: 1
 5
 2

 Output: 34



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Green Problem #2: The Great Switch

Background Information: In the year 1752, America, along with other British colonies, switched from the Julian calendar to the Gregorian calendar, which we still use today. The difference between the two is subtle. In the Julian calendar, a leap year was every fourth year (divisible by 4), with no exceptions. In the Gregorian calendar, leap years occur most years that are divisible by four, with the following additional rules:

- Years that are divisible by 100 **are not** leap years **EXCEPT**
- Years that are divisible by 400 **are** leap years.

For example, the year 1900 was **not** a leap year, but the year 2000 **was** a leap year.

To make the switch from Julian to Gregorian in 1752, September 3 through September 13 were skipped in that year's calendar. Thus, in 1752 (and only in that year), the day after September 2nd was September 14th. (Note that 1752 was also a leap year!)

Your program will read in a year (past, present, or future) and determine how many days into the year Christmas Day (December 25) occurs, accounting for:

- whether or not it is a leap year. (Remember that the rules are different for Julian and Gregorian!)
- the special case of the year 1752, in which days were skipped.

Programming Problem:

Input: An AD year between 1000 and 3000 inclusive.

Output: An integer n representing the nth day of the year that Christmas Day occurs. January 1st is considered day one.

Example 1: Input:
2018

Output:
359

Example 2: Input:
2020

Output:
360

Example 3: Input:
1500

Output:
360

Example 4: Input:
1800

Output:
359



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Green Problem #3: Stratego

Background Information: In the classic board game Stratego, you have various pieces, most of which represent soldiers; there are also BOMBS and a FLAG.

Here are the soldiers in rank order from highest to lowest:

MARSHAL
GENERAL
COLONEL
MAJOR
CAPTAIN
LIEUTENANT
SERGEANT
MINER
SCOUT
SPY

In the game, a soldier may attack any other defending piece, resulting in one or both pieces being removed according to the following rules:

- If the FLAG is attacked, it is always removed.
- Any soldier other than a MINER attacking a BOMB is removed. When a MINER attacks a BOMB, the BOMB is removed.
- If a SPY attacks a MARSHAL (but not vice versa), then the MARSHAL is removed.
- If a soldier attacks a soldier of the same rank, both pieces are removed.
- In all other cases, the lower-ranking piece is removed.

Your program will read in two legal Stratego pieces: an attacking piece first and then a defending piece. Your program will then print out which piece(s) are removed, according to the stated rules.

Programming Problem:

Input: An attacking piece string and a defending piece string on separate lines.

Output: The piece that is removed, in the form <NAME> REMOVED (all caps, one space of separation). If both pieces are removed, output BOTH REMOVED.

Example 1: Input: SERGEANT
 CAPTAIN
 Output: SERGEANT REMOVED

Example 2: Input: SPY
MARSHAL
Output: MARSHAL REMOVED

Example 3: Input: COLONEL
BOMB
Output: COLONEL REMOVED

Example 4: Input: MINER
BOMB
Output: BOMB REMOVED

Example 5: Input: MARSHAL
SPY
Output: SPY REMOVED

Example 6: Input: GENERAL
GENERAL
Output: BOTH REMOVED



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Green Problem #4: Gibberish

Background Information: The Gibberish game is a wordplay game, where you create a new word from a pre-existing word by adding “idig” into the word at each word syllable. There are three rules to follow.

1. If a syllable starts with one or more vowels, idig is added before the first vowel.
oink → idigoink
2. If a syllabus starts with one or more consonants, idig is added directly after the consonants.
straight → stridigaight
3. Apply rules one and two for each syllable in the word.
example → idigexidigamplidige

Only A, E, I, O, and U, are to be treated as vowels for our purposes.

Your program will read in a word. The first letter in each syllable of the word will be indicated by an uppercase letter. For instance, the word "example" has three syllables: ex-am-ple. Thus, the input for the program will be "ExAmPle". Your program will output, all in lowercase, the gibberish translation, according to our rules.

Programming Problem:

Input: A word, with a capital letter indicating the start of each syllable.

Output: The word in Gibberish

Example 1:	Input:	ExAmPle
	Output:	idigexidigamplidige
Example 2:	Input:	Strong
	Output:	stridigong
Example 3:	Input:	SeQuoiA
	Output:	sidigeqidiguoiidiga
Example 4:	Input:	GibBerIsh
	Output:	gidigibbidigeridigish

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Green Problem #5: Wordle

Background Information: Wordle is a popular word guessing game, in which you attempt to guess a hidden five letter word (called the target) in at most six attempts. Each attempt will result in a colorization of your guess, according to the following scheme:

A	U	D	I	O
T	O	A	D	S
A	B	O	U	T
B	A	T	O	N

- Letters that are not in the word will turn dark.
- Letters that are in the word and are in the correct spot in the target will turn green.
- Letters that are in the word but are in a different spot will turn yellow. If $K \geq 2$ or more letters that are the same in a guess appear in the target $T < K$ times, then only the leftmost T letter(s) will turn yellow; the rest will turn dark. For example, if the target word is IDIOM, and the guess is DADDY, then the coloring of DADDY will be yellow for the first “D”, and then dark for the remaining letters.

Your program will read in a target word (the answer) followed by an integer $1 \leq N \leq 6$ representing the number of guesses, followed by N guess words. Each word will be exactly 5 uppercase letters. Your program will then output N strings consisting of the letters G, Y, and D for each guess, based upon the colorization scheme noted above. The letter G represents green, Y represents yellow, and D represents dark.

Programming Problem:

Input: 1 5-letter word, followed by an integer N in $[1, 6]$, followed by N 5-letter words, each on separate lines, all in uppercase letters

Output: N 5-letter output strings made up of G’s Y’s and D’s for each of the N guesses in order.

Example 1:	Input:	Output:
	BATON	YDDDY
	4	YYYDD
	AUDIO	YYYDY
	TOADS	GGGGG
	ABOUT	
	BATON	

Example 2: **Input:**
ICING
6
ONION
ANION
MIMIC
GOING
COMIC
ABOUT

Output:
DYGDD
DYGDD
DYDYY
DDGGG
YDDYD
DDDDD

Example 3: **Input:**
MIGHT
6
OTTER
TIGHT
SIGHT
LIGHT
NIGHT
FIGHT

Output:
DYDDD
DGGGG
DGGGG
DGGGG
DGGGG
DGGGG

In Python, the following will read a line such as BLUE HAT YELLOW SOCKS and place those 4 words into the variables color1, item1, color2, and item2, respectively:

```
(color1, item1, color2, item2) = input().split()
```

In Java, if you have a Scanner named s, the 4 words could be placed into variables color1, item1, color2, and item2 with these lines:

```
String color1 = s.next();  
String item1 = s.next();  
String color2 = s.next();  
String item2 = s.next();
```



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Green Problem #7: The Transfinder Problem

Background Information: You are in control of a busing system, where you have $n \leq 10$ bus routes that you can use to travel to stations numbered from 1 to $p \leq 1000$. You are always starting at station number 1. You are given the bus schedule for the day, which is a list of station numbers that the buses on each route will stop to pick up and drop off passengers, and the ordering which they do so. Your task is to determine the number of different ways you can travel from station 1 to station p .

For example, on a trip to from station 1 to station 10, you have

- One bus route that stops at every station
- One bus route that stops at stations 1, 4, and 10

There are 4 ways to do this. The first two are simple: you can travel on the first or second bus route from 1 all the way to 10. The other two involve transfers. You could start on the first bus route, take it to station 4, then transfer from the first bus route to the second bus route at station 4, and take the second bus route to station 10. You could start on the second bus route, take it to station 4, then transfer from the second bus route to the first bus route at station 4, and take the first bus route to station 10.

Note that each bus route does not have to stop at station 1, nor does each bus route have to stop at station p . If we were to have one bus route that stops only at 1, 5, and 10, and another that had stops only at station 6 and station 9, the second route would not be useful for our travels, since we must start on the route that has a stop at 1, and we have no way to get to station 6 to switch to the the other bus route.

Programming Problem:

Input: The destination station number p , followed by the number of bus routes n , on separate lines. Then, you will read in n pairs of lines, the first in each pair being the number of stops k , and the next line being k **strictly increasing** integers from the interval $[1, p]$ representing the stations at which this bus route has stops.

Output: The number of different ways you can travel from station 1 to station p .

```
Example 1:  Input:      10
                2
                10
                1 2 3 4 5 6 7 8 9 10
                3
                1 4 10
Output:      4
```

Example 2: Input: 10
 2
 3
 1 5 10
 2
 6 9
 Output: 1

Example 3: Input: 13
 3
 13
 1 2 3 4 5 6 7 8 9 10 11 12 13
 7
 1 3 5 7 9 11 13
 4
 1 5 9 13
 Output: 125

Example 4: Input: 8
 2
 3
 1 4 7
 3
 2 5 8
 Output: 0

Some hints on reading the input for this problem are below.

Hints on reading this input:

As you can see, you will need to read a line with several numbers that are on the same line of input into variables (likely an array). In case this is not something you have done before, we give some tips below.

In Python, this function will read a line of input known to contain 1 or more space-separated integer values and will return an array of those values as integers:

```
def input_to_intarray():  
    arr = input().split()  
    for i in range(len(arr)):  
        arr[i] = int(arr[i])  
    return arr
```

Using this, if you would like to read the next line of input into an array `a`, you could write:

```
a = input_to_intarray()
```

In Java, we are more likely to take advantage of the previous line, which tells us how many numbers to expect on the line of station numbers. Say we read the number of stations into a variable `n`, we could then use the following to read in the numbers from a Scanner `s`, into an array `a`:

```
int a[] = new int[n];  
for (int i = 0; i < n; i++) {  
    a[i] = s.nextInt();  
}
```